



BARBARA VICO

Designer & 3D Artist

PERSONAL INFORMATION



23rd March 1994



Novara (NO)



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www.barbaravico.it



bit.ly/Portfolio-CV-BV_EN

ABOUT ME

My name is Barbara Vico and I was born in Turin on March 23rd 1994. Since I was a child I became passionate about the creative arts, I made many carnival costumes and I furnished my bedroom starting from re-used furniture, transforming them with paints and decoupage. During high school I approached the world of video games. As I matured I realized I wanted to work in the creative field, channeling my skills towards digital arts and 3D modeling; that's why I enrolled in the degree course in Design and Visual Communication at the Politecnico di Torino. My goals for the future are certainly linked to 3D design based on interiors and innovation.

LANGUAGE

Italian | Mother tongue
English | Excellent (C1)

PROFESSIONAL EXPERIENCE

3D Generalist Artist

Pan Group Milano | www.pangroup-milano.com
From January 2021 ongoing

3D designer and processing manager, I deal with modeling 3D assets, creating photorealistic material textures and technical control of the objects produced by the whole team as well as organizing the workflow. The main products are luxury furnishings from Cassina, Poltrona Frau and Cappellini.

University Professor

ACME European Media Academy of Fine Arts | www.acmenovara.it
From November 2020 ongoing

Course of Fundamentals of Computer Design. The course includes learning Autodesk AutoCAD software regarding 2D and 3D technical drawing applied to Product Design and Interior Design.

Product Designer

Elveca Engineering | www.elveca.com
From February 2020 to April 2020

I made renderings of exhibitors for L'Oreal, Shu Uemura, Kerastase and Montibello with 3DS Max and Vray. I took care of company product presentations, brochures, packaging, instructions for use and newsletters.

EDUCATION

Refresher Course in 3D Studio Max 2021 and V-Ray 5

YOUS srl

From September 2020 to October 2020

Course on 3D Studio MAX 2021 and V-Ray 5, with a focus on photorealistic composition of interiors and exteriors, realism of lights and materials.

Bachelor's Degree in Design and Visual Communication | Score 98/110

Politecnico di Torino

From September 2013 to December 2017

Product Design Specialization

Thesis: Monster Beauty | Costume Design in Science Fiction Cinema

Degree course based on the development of functional and innovative concepts and products, with the study of the various steps of the production chain thanks also to the teaching of various multidisciplinary subjects.

High School Diploma

Liceo Scientifico "Ettore Majorana"

From September 2008 to July 2013

P.N.I. Specialization | Piano Nazionale Informatica

HOBBIES

My hobbies include photography, video games, sewing, Sci-Fi movies and Dungeons & Dragons.

Thanks to a workshop I was able to sharpen my skills as a photographer that led me to cultivate this hobby.

From high school, when I learned about role-playing games, I was considered a "nerd" and I carry this adjective with pride.

In fact, I play video games, much less lately because of work and the responsibilities of living alone, and I have fun with friends on Toril in Dungeons & Dragons.

I am able to sew and embroider crochet so when I do not engage in "youth activities" I delight myself in creating woolen sweaters and scarves.

My last passion is dedicated to an entire country, Japan. I deeply love the respectful culture, nature and craftsmanship. This is why I am acquiring elementary skills in understanding Japanese, written and spoken.

SOFTWARE

- 3D Studio MAX
- Corona Render
- Vray
- Zbrush
- Rhino
- Substance Designer
- Substance Painter
- Grasshopper
- Blender
- Inventor
- AutoCAD
- Illustrator
- Photoshop
- InDesign
- After Effect
- Premiere Pro
- Vegas PRO
- Camtasia
- Microsoft Office
- Wordpress
- Simplify 3D
- Materialise Magics

SKILLS

Thanks to my experience as a university teacher, I have refined my communication and relational skills. I have excellent problem solving and teamwork proposition skills, as I manage my personal and team workflow. I know how to interface with customers, with whom I communicate daily for the definition of design details but also with suppliers with whom I coordinate my colleagues and the steps to be taken in order to have the best result to exceed the customer expectations. I consider myself a realistic person both for the pragmatism I apply in solving problems and because I love to give vent to my creativity by modeling and creating digital media. I have a driving license (B) and I own a car.

ATTACHMENTS

- 3D Studio Max and V-Ray Training Certification by YOUS srl
Released on October 2020
- Health and Safety in the Workplace Certification by YOUS srl
Released on October 2020
- IELTS Certification | IELTS 7.0 | IELTS at Politecnico di Torino
Released on April 2017 | ID: 17IT000642VICB010A
- ECDL certification
Released on March 2013 | ID: IT-1716202
- Fit in Deutsch Certification | A1 | Goethe-Institut e.V.
Released on July 2007 | ID: 01-545-AA-04522-07

For any questions or concerns you can call me, email me or visit my site www.barbaravico.it, where you can find my projects and a downloadable copy of my portfolio (www.bit.ly/Portfolio-CV-BV_EN).



PORTFOLIO PREVIEW

For the complete portfolio see my website
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